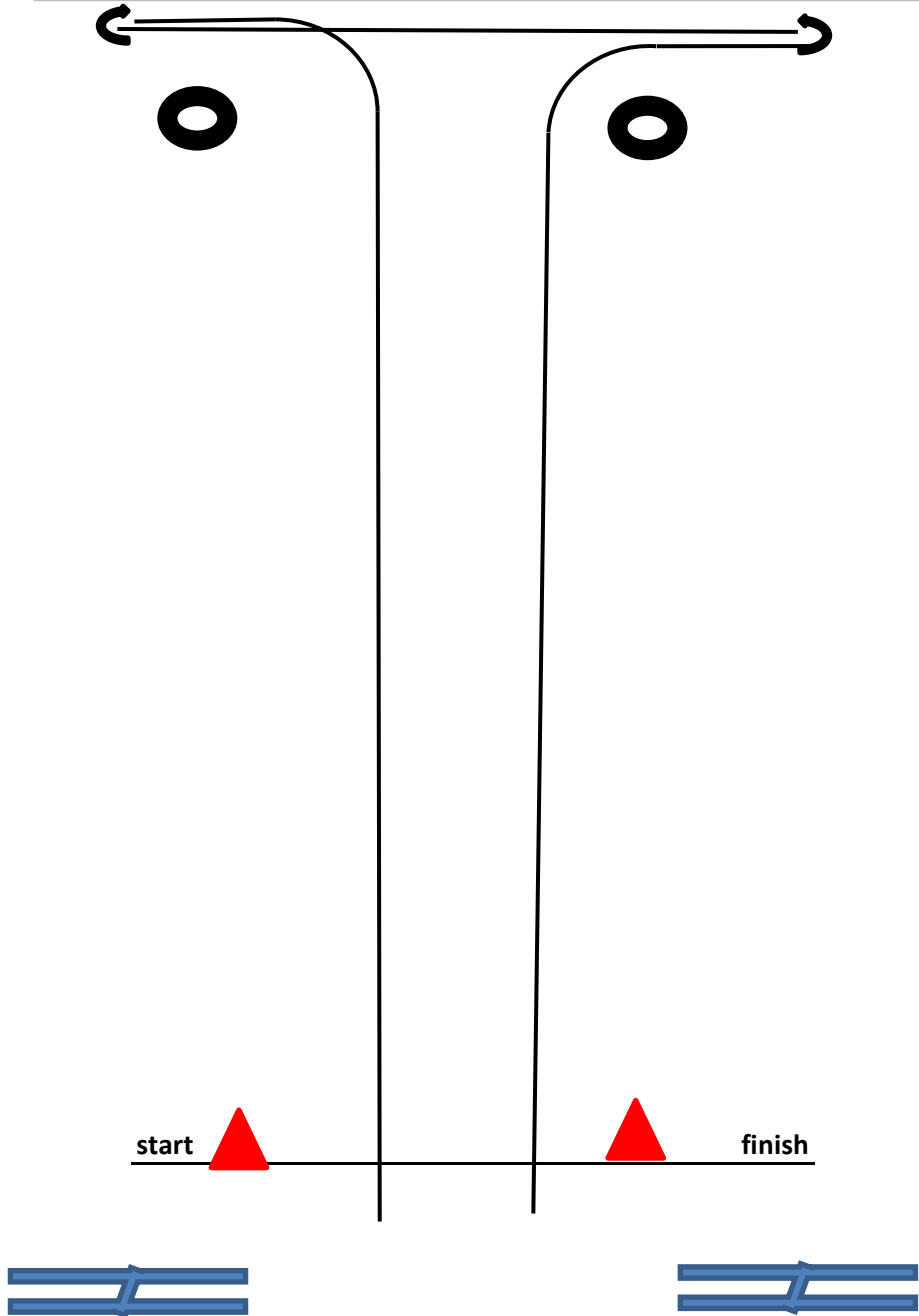




**RANCH
ROUND UP**

Pattern # 1

Run up turn the Right Marker go past marker , Left Rollback, run across the top side of the markers go past Left marker, Right Rollback turn and run past finish line.. **Knockdown of any obstacle is a 5 point penalty for each knockdown, All walk trot exhibitors . loping more then 3 strides in the pattern, going off pattern is a disqualification**

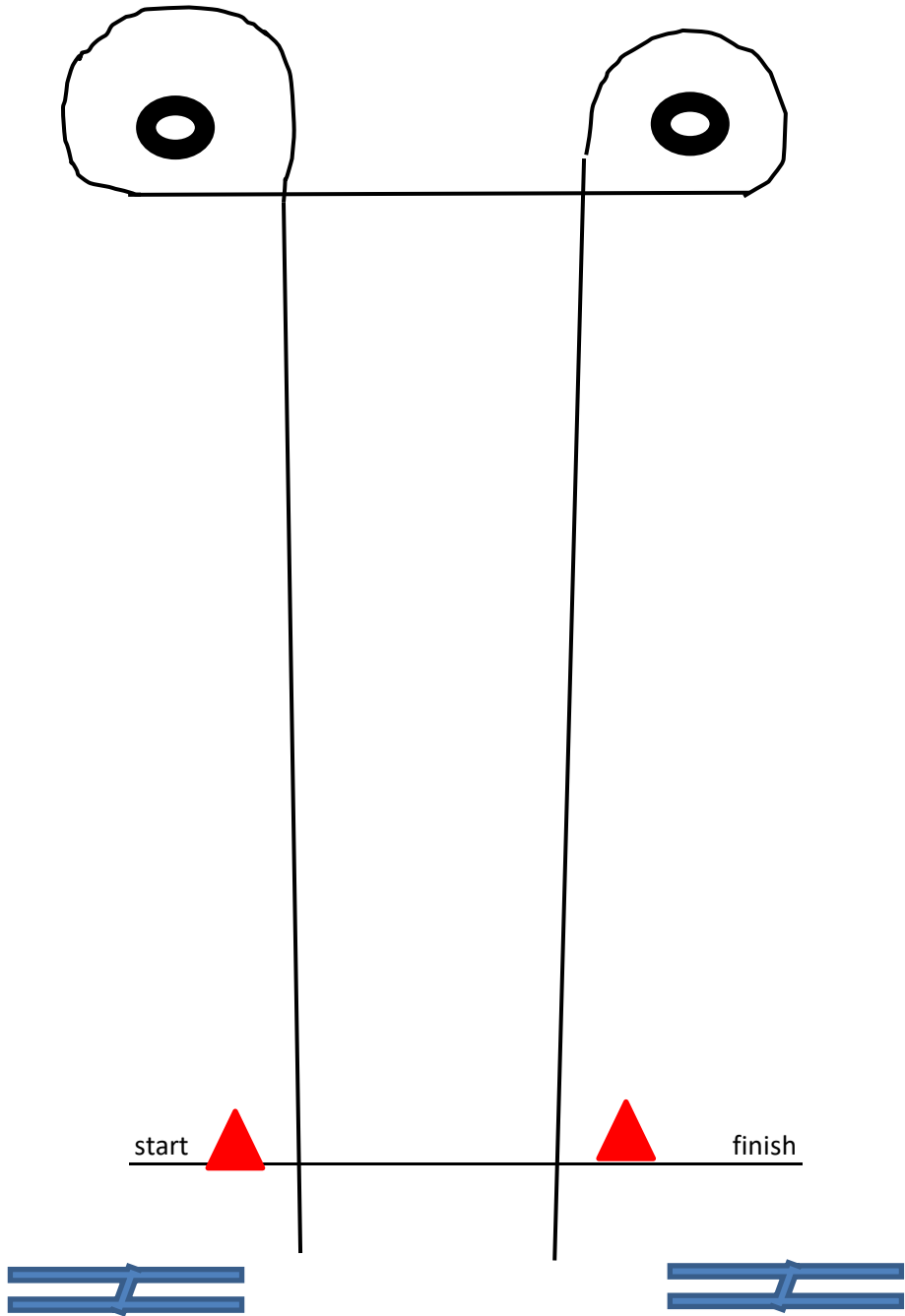




**RANCH
ROUND UP**

Pattern # 2

Run pattern as drawn. May start on either side. Knockdown of any obstacle is a 5 point penalty for each knockdown, All walk trot exhibitors . loping more then 3 strides in the pattern, going off pattern is a disqualification



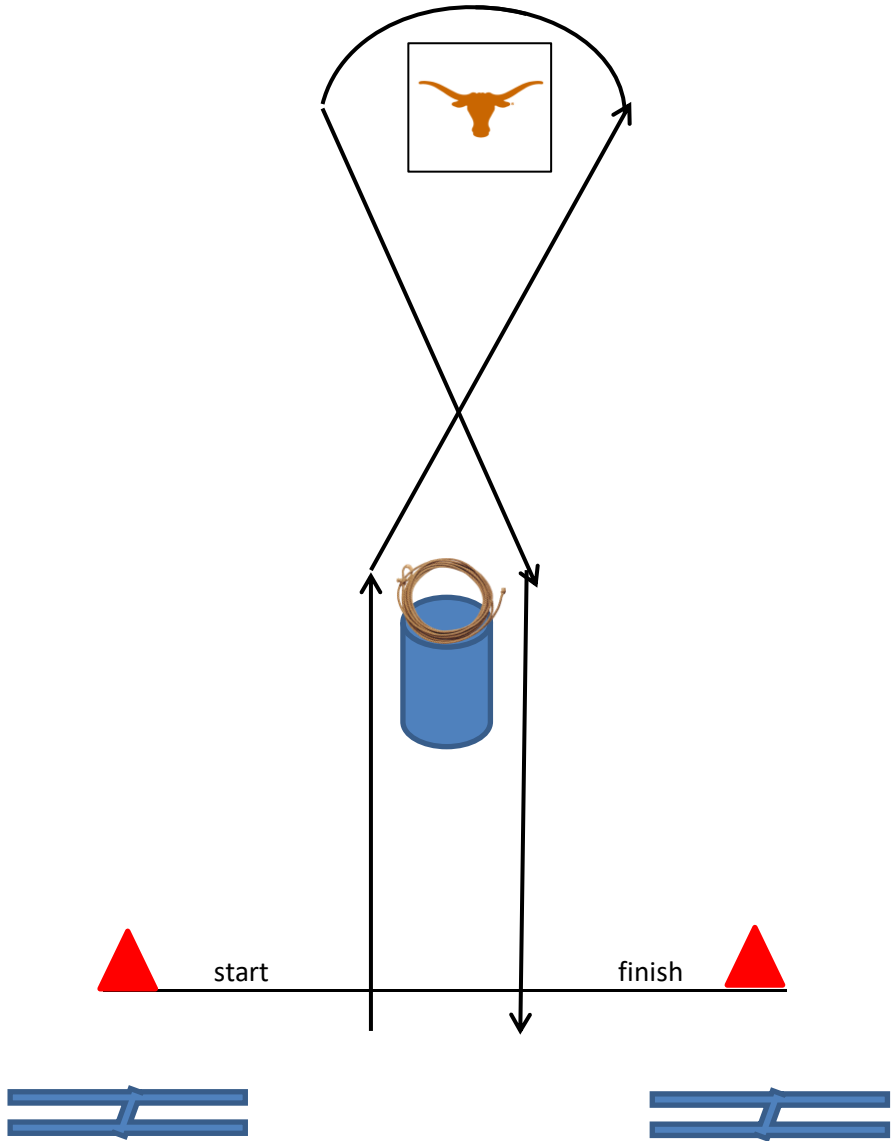


**RANCH
ROUND UP**

Pattern # 3

Cross start line. Go to either side of the barrel. Pick up rope cross line between barrel and steer . Go around steer. Cross line between barrel and steer . Go to other side of barrel return rope. Come back across finish line time ends.

KNOCK DOWN of any obstacle 5 sec. penalty
DISQUALIFICATION : Rope falling to ground, Off course, walk trot entries Loping more then 3 strides, Hitting horse with the rope



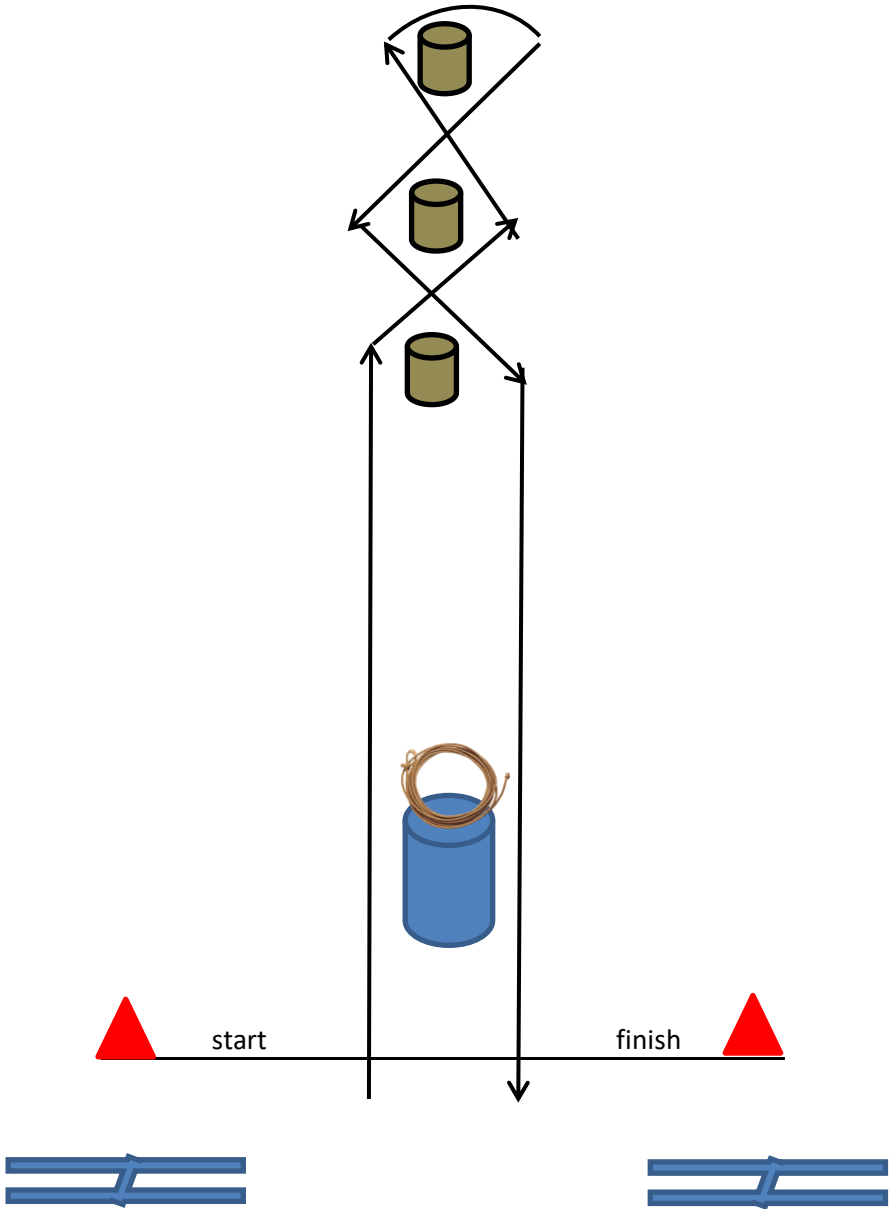


**RANCH
ROUND UP**

Pattern # 4

**Cross start line. Go to either side of the barrel. Pick up rope .
Weave stumps as shown Go to other side of barrel return rope.
Come back across finish line time ends.**

**KNOCK DOWN of any obstacle 5 sec. penalty
DISQUALIFICATION : Rope falling to ground, Off course, walk trot
entries Loping more then 3 strides, Hitting horse with rope.**

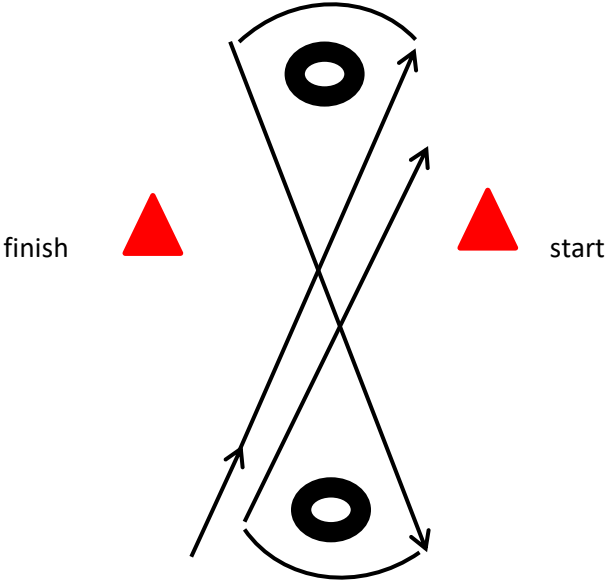




**RANCH
ROUND UP**

Pattern # 5

**Start on either side. Cross the start line, turn left or right go back across the start finish line make a left or right turn so that you have made a figure 8 and cross the start finish line to end your time.
KNOCK DOWN of any obstacle 5 sec. penalty
DISQUALIFICATION : Off course, walk trot entries Loping more then 3 strides.**



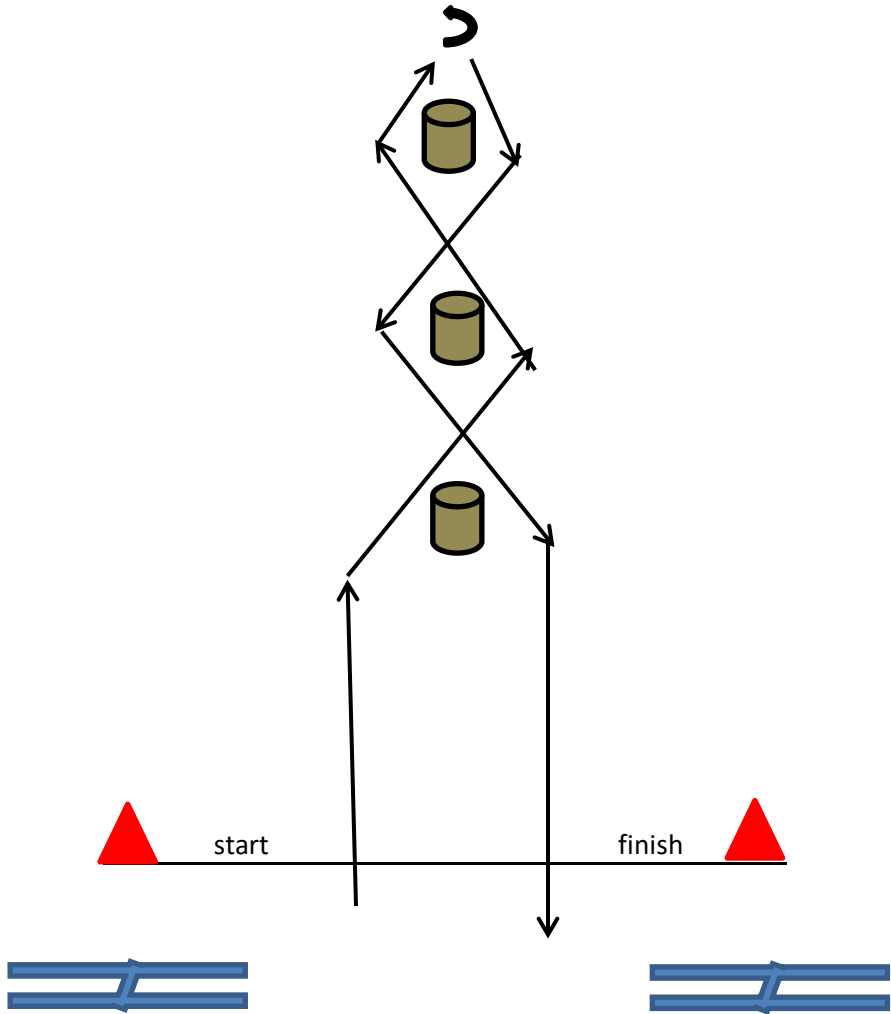


**RANCH
ROUND UP**

Pattern # 6

Cross start line. Go to Left side of marker as shown. Weave the markers as shown. after passing the last marker Roll Back Left. Then weave markers back and cross finish line

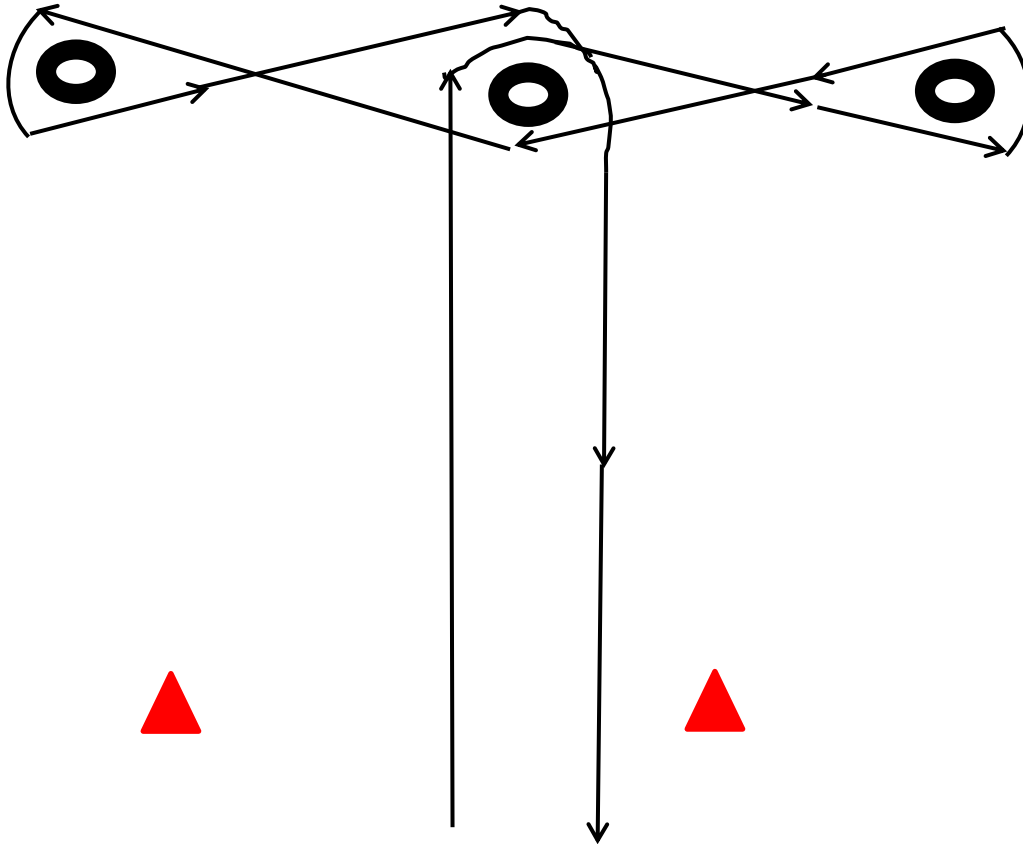
KNOCK DOWN of any obstacle 5 sec. penalty
DISQUALIFICATION : Off course, walk trot entries Loping more then 3 strides.





**RANCH
ROUND UP**

Pattern # 7



You may run pattern either direction. Cross start line. Turn around top side of middle marker go to end marker Turn around bottom side . Weave the bottom side of middle marker and then turn around the top side of the other end marker . Go to middle and turn around top side of middle marker and run across the finish line.

KNOCK DOWN of any obstacle 5 sec. penalty

DISQUALIFICATION : Off course, walk trot entries Loping more then 3 strides.



**RANCH
ROUND UP**

Pattern # 8

You may start on either side. Go over the starting line pick up the rope run straight up and past the barrel and the marker . Rollback either way come back through the oppisite side of the barrel return the rope. never cross the lines of travel.

KNOCK DOWN of any obstacle 5 sec. penalty

DISQUALIFICATION : Rope falling to ground, Off course, walk trot entries Loping more then 3 strides, Hitting horse with rope.

